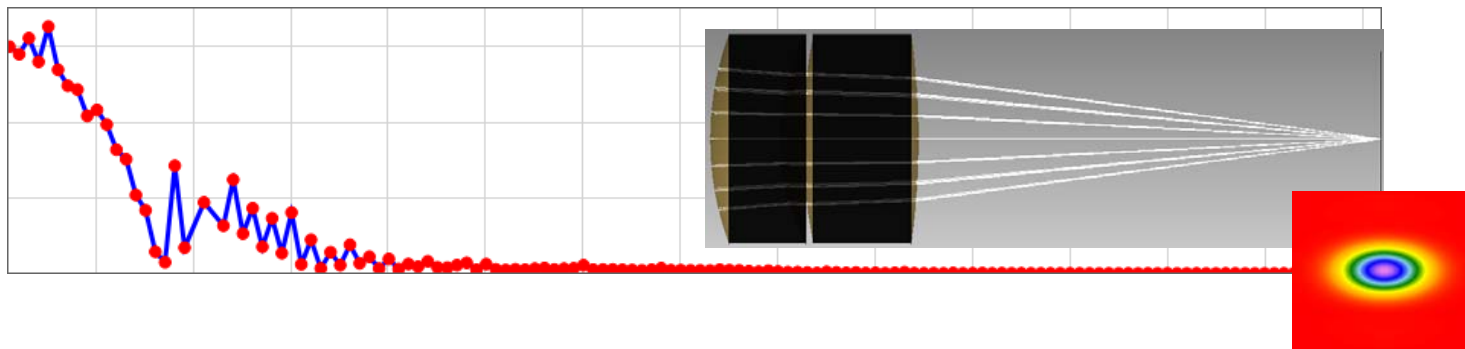


Beam Delivery Systems (BDS.0003 v1.4)

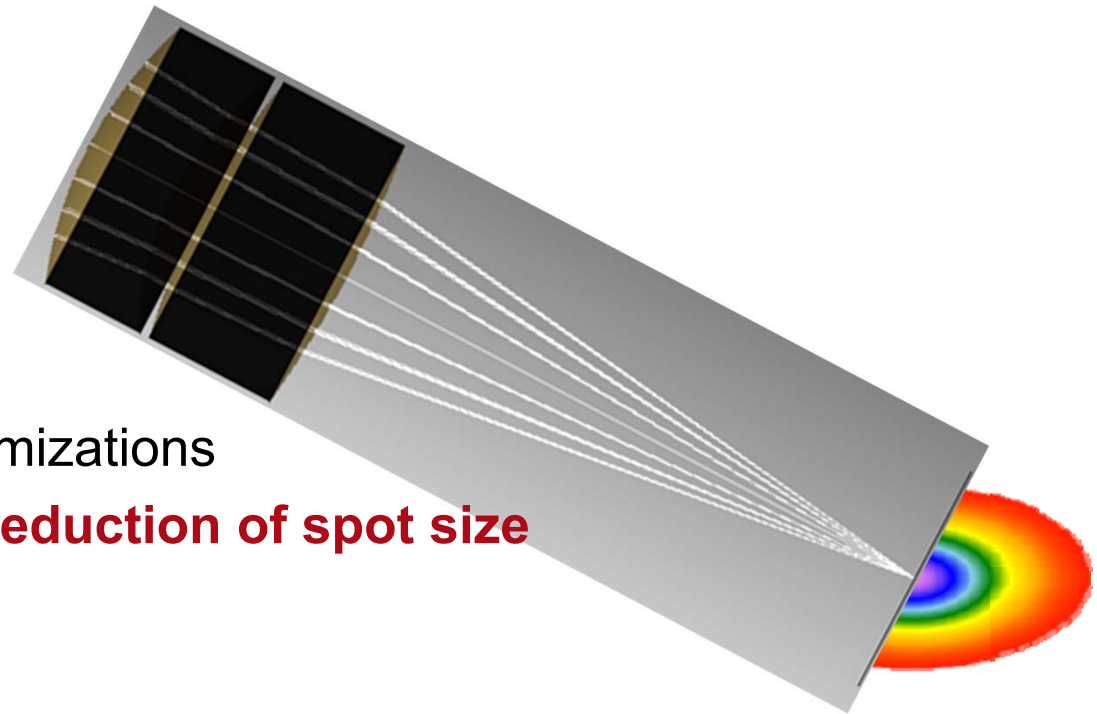
Optimization of a Lens Doublet for Laser Beam Focusing



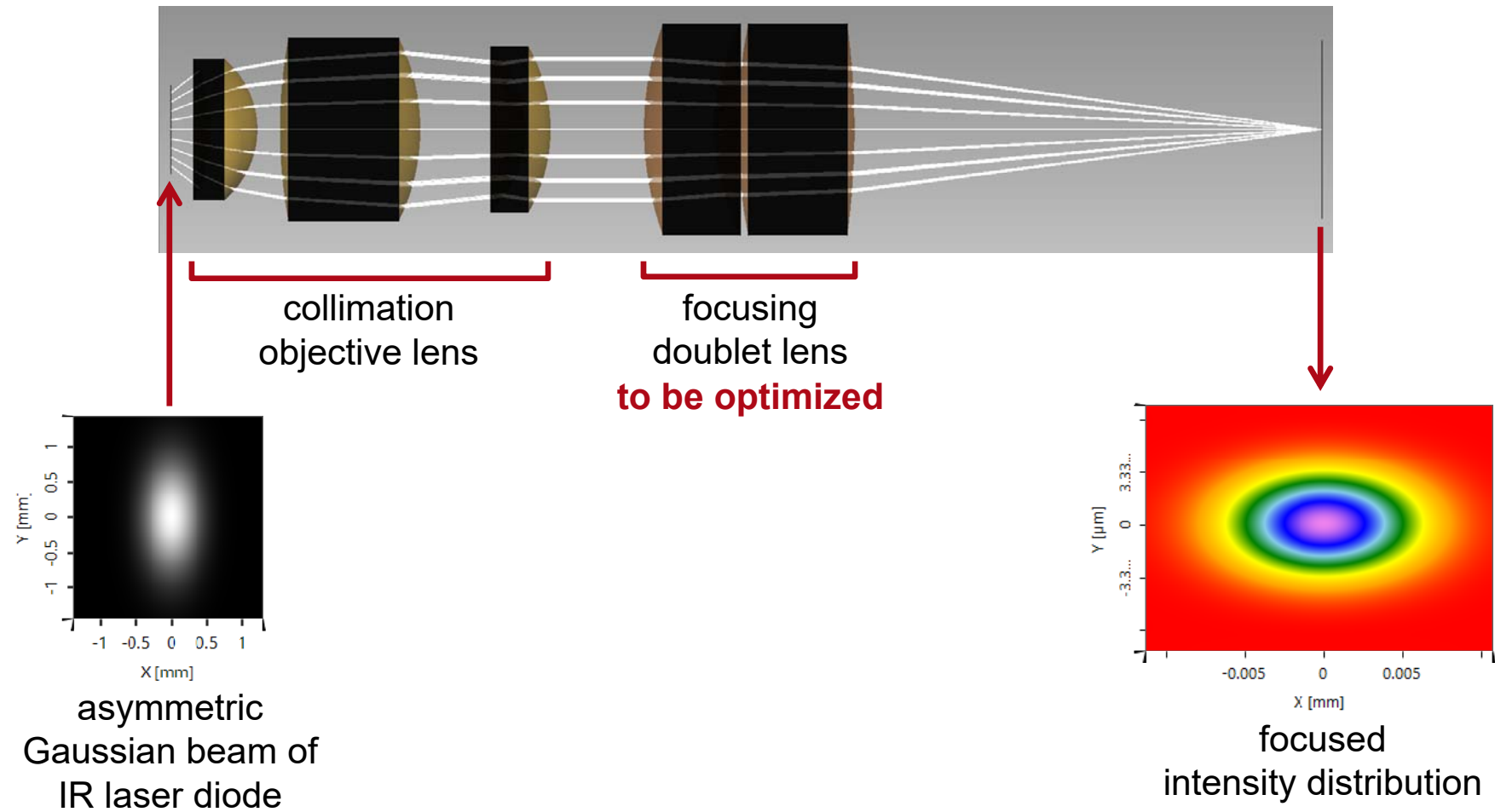
Application Example in a Nutshell

System Details

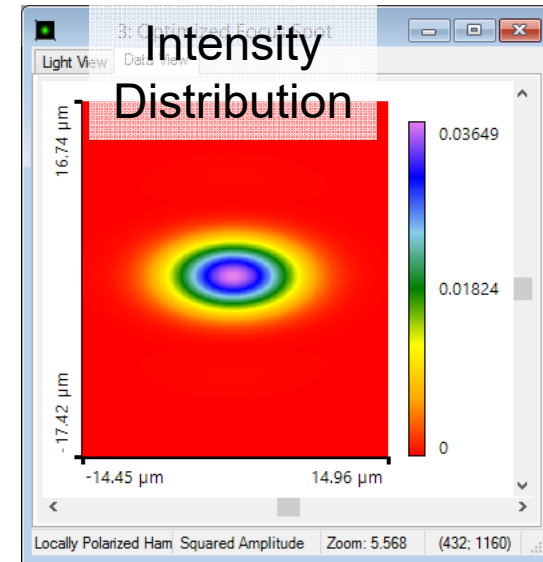
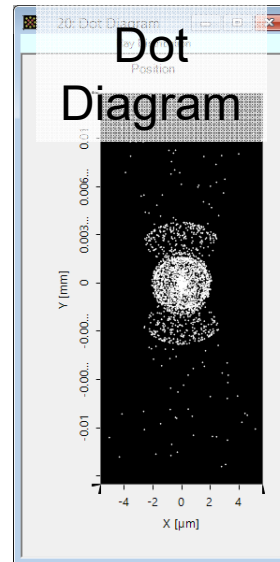
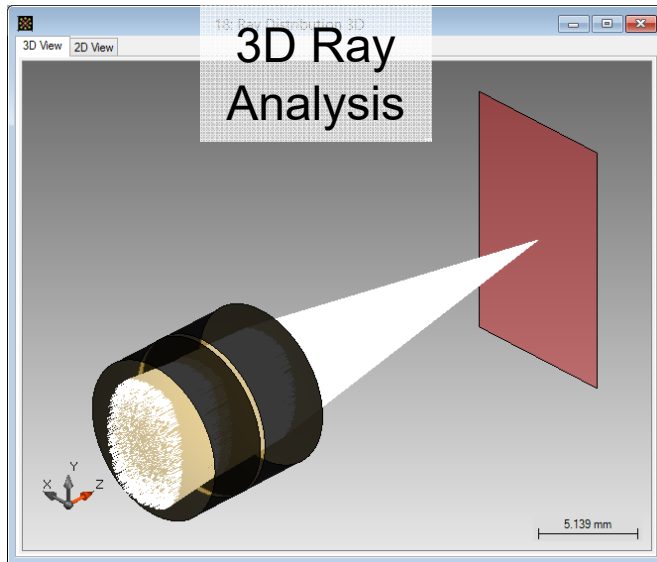
- Source
 - astigmatic IR laser diode
- Components
 - refractive lens system to collimate then focus with doublet
- Detectors
 - spot diagram
 - intensity distribution
 - beam parameters
- Modelling/Design
 - ray tracing: initial optimizations
 - field tracing: **further reduction of spot size**



System Illustrations



Modelling & Design Results



Parametric Optimization of Beam Parameters

Parameter	Ray Tracing Optimization Result	Field Tracing Optimization Result
radius X	8.57 μm	8.45 μm
radius Y	5.01 μm	4.77 μm

Summary

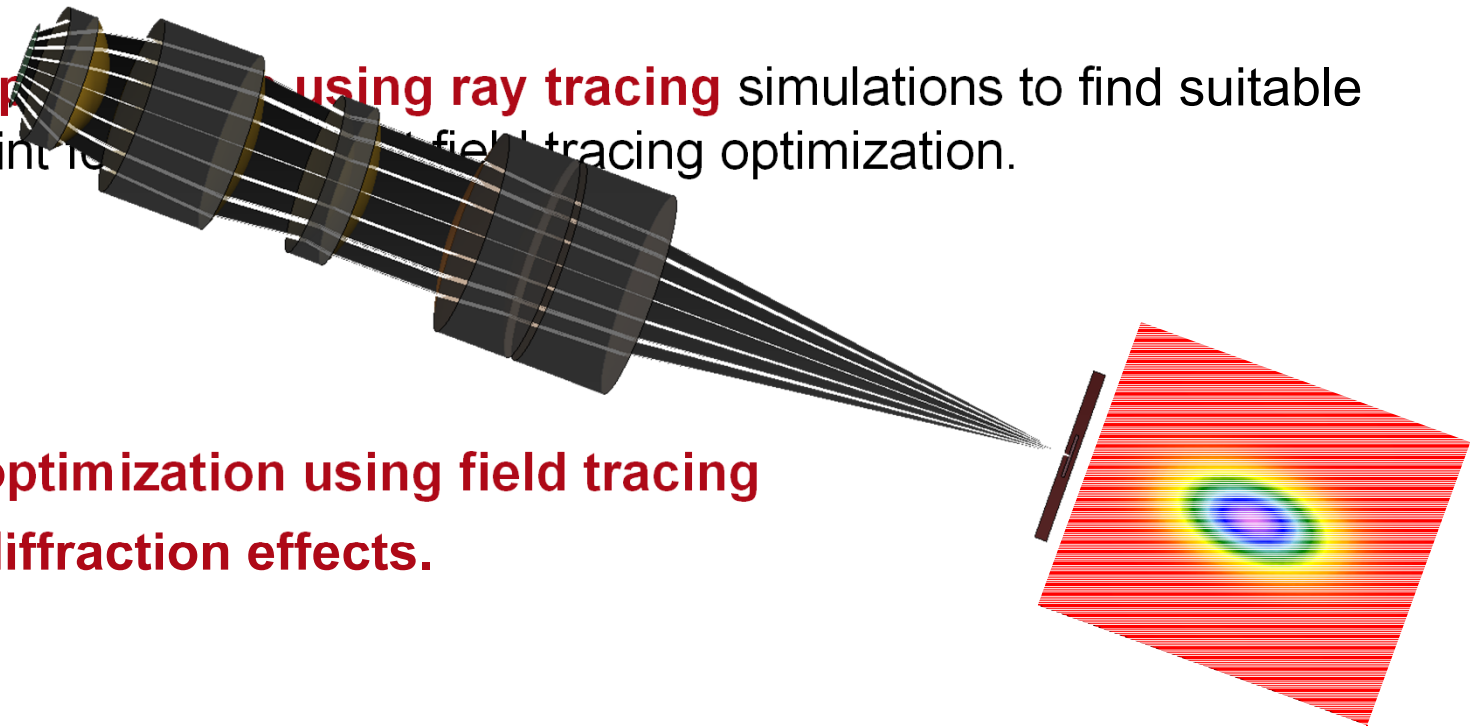
Improving a lens design obtained by ray tracing using an additional optimization step based on **field tracing**.

1st step

Fast **pre-optimization** using ray tracing simulations to find suitable starting point for field tracing optimization.

2nd step

Refining optimization using field tracing including **diffraction effects**.

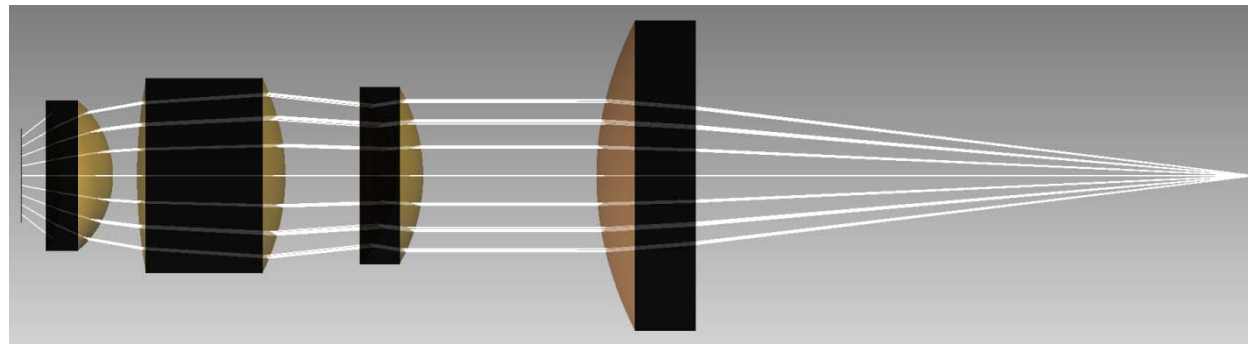


Application Example in Detail

System Parameters

Context of this Application Example

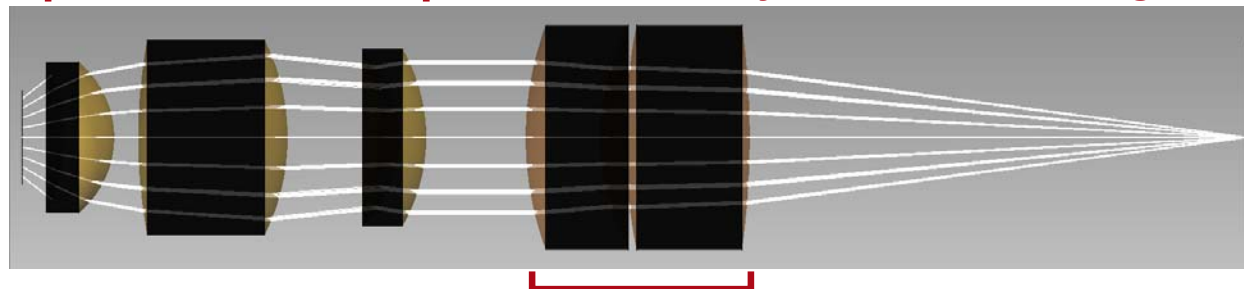
This application example is part of a larger group of related examples: [BDS.0001](#), [BDS.0002](#) and BDS.0003 deal with a **refractive beam delivery system**.



BDS.0001: collimation lens

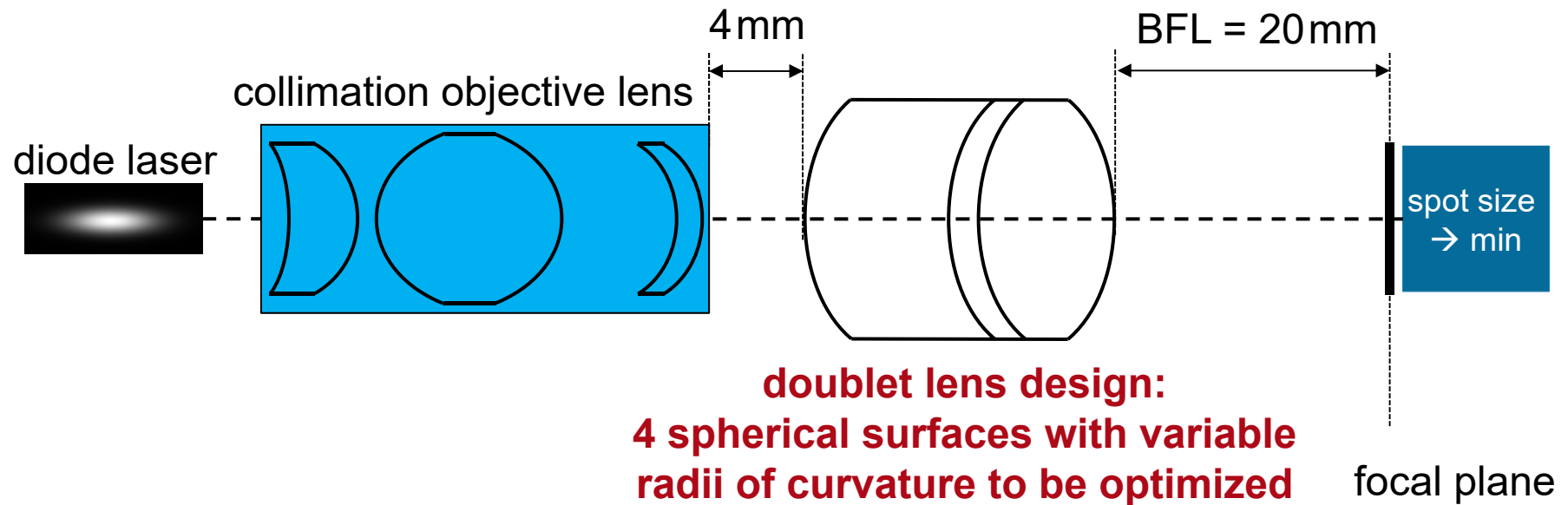


In BDS.0002 we have used an aspherical catalog lens. In this example we replace it by our own lens design.



BDS.0003: **design of doublet lens** for focusing

Design Task



Specs: Uncollimated Input Laser Beam

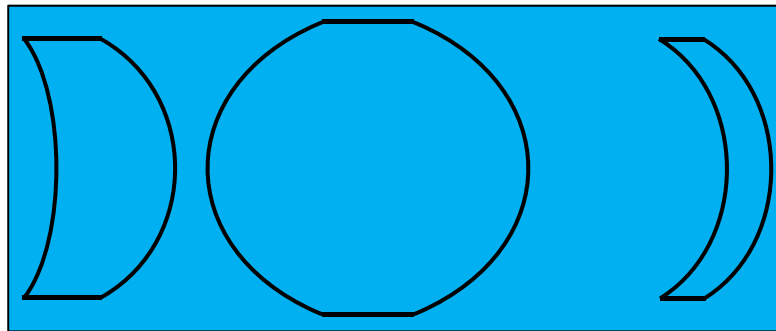
Single Mode IR Diode Laser
from Laser Components



Parameter	Value (& Unit)
name/type	WSLD-1064-050m-1-PD
wavelength	1064nm
divergence of beam intensity	10° × 20° (FWHM) i.e. 8.49° × 16.99° (referring to 1/e ²)
polarization	linear (e.g. parallel to x-axis)

same as in BDS.0001

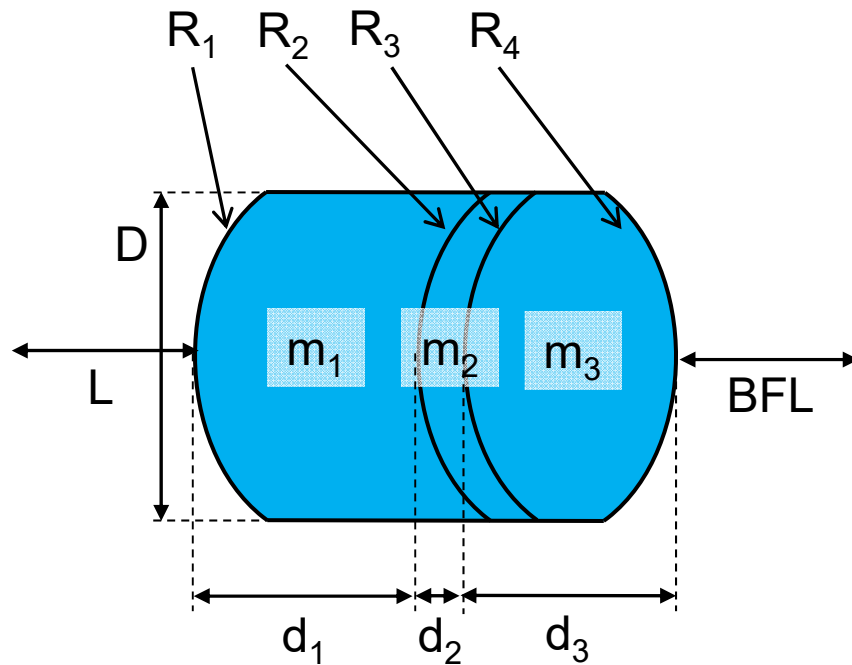
Specs: Collimation Lens and Subsequent Light



Lens from BDS.0001;
Beam Parameters behind it:

Parameter	Value & Unit
1/e ² radius X × Y	936.22 μm × 1.8607 mm
1/e ² divergence angle X × Y	0.021245° × 0.012396°
M ² in X × Y direction	1.0180 × 1.1802
RMS of wavefront error	~0.03λ

Specs: Doublet Lens



Parameter	Value & Unit
distance collimation to doublet lens L	4mm
distances (d_1 , d_2 , d_3)	(3, 1, 5)mm
desired back focal length (BFL)	20mm
diameter D of all surfaces	9mm
material m_1	N-BK7 (*)
material m_2	air
material m_3	SF6 (*)
initial radii of curvatures (R_1 , R_2 , R_3 , R_4)	each 10mm
allowed range of modulus of radii of curvature $ R_i $ for optimization	[5mm; 50mm]

(*) from catalog Schott 2014

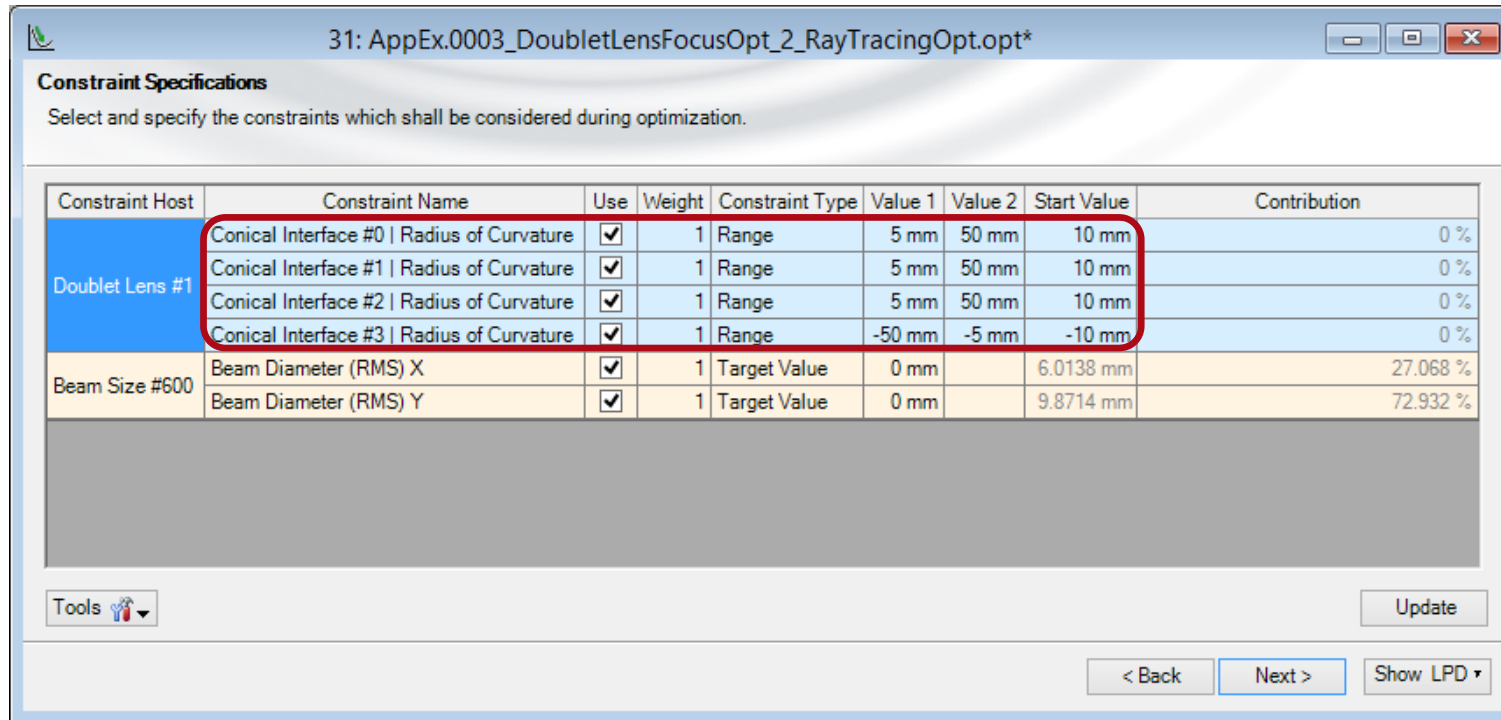
Application Example in Detail

Simulations & Results

How to Optimize (Presettings)

- The doublet lens should be optimized such, that the collimated **input beam is focused** under the given conditions at a distance of **20mm behind the lens**.
- We apply the **parametric optimization document** to automatically perform iterative **simulations with varying radii of curvature** until a minimized focus spot is achieved.
- As the first part of the whole setup is not altered, we use the calculated **light distribution directly in front of the doublet lens as starting point**.
- For the **evaluation** of the focus spot we put a **beam size or a beam parameter detector** at the target focal plane.

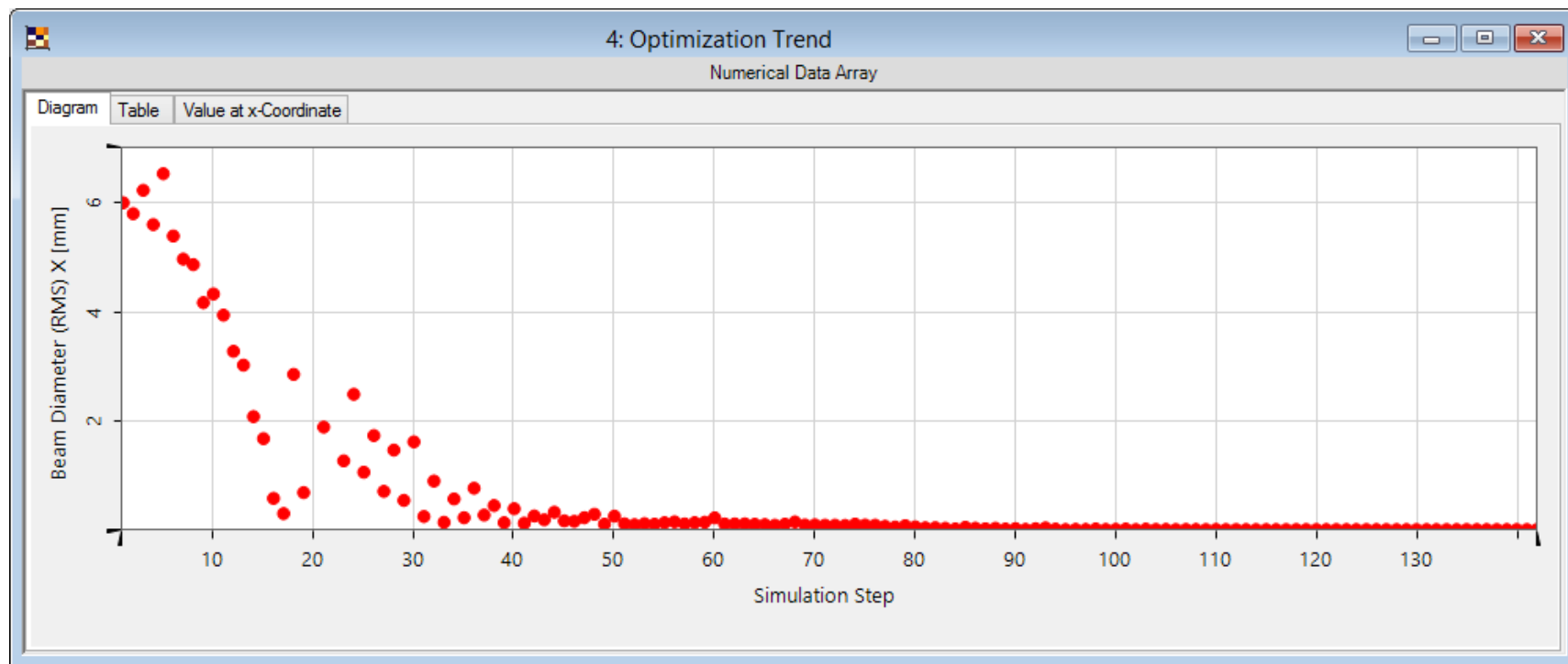
Ray Tracing: Pre-Optimization



- **Ray tracing simulations** often have the advantage to be **faster**.
- Thus we are using VirtualLab's Ray Tracing Engine for a first pre-optimization step. Subsequently we **refine the results via the Classic Field Tracing Engine**.

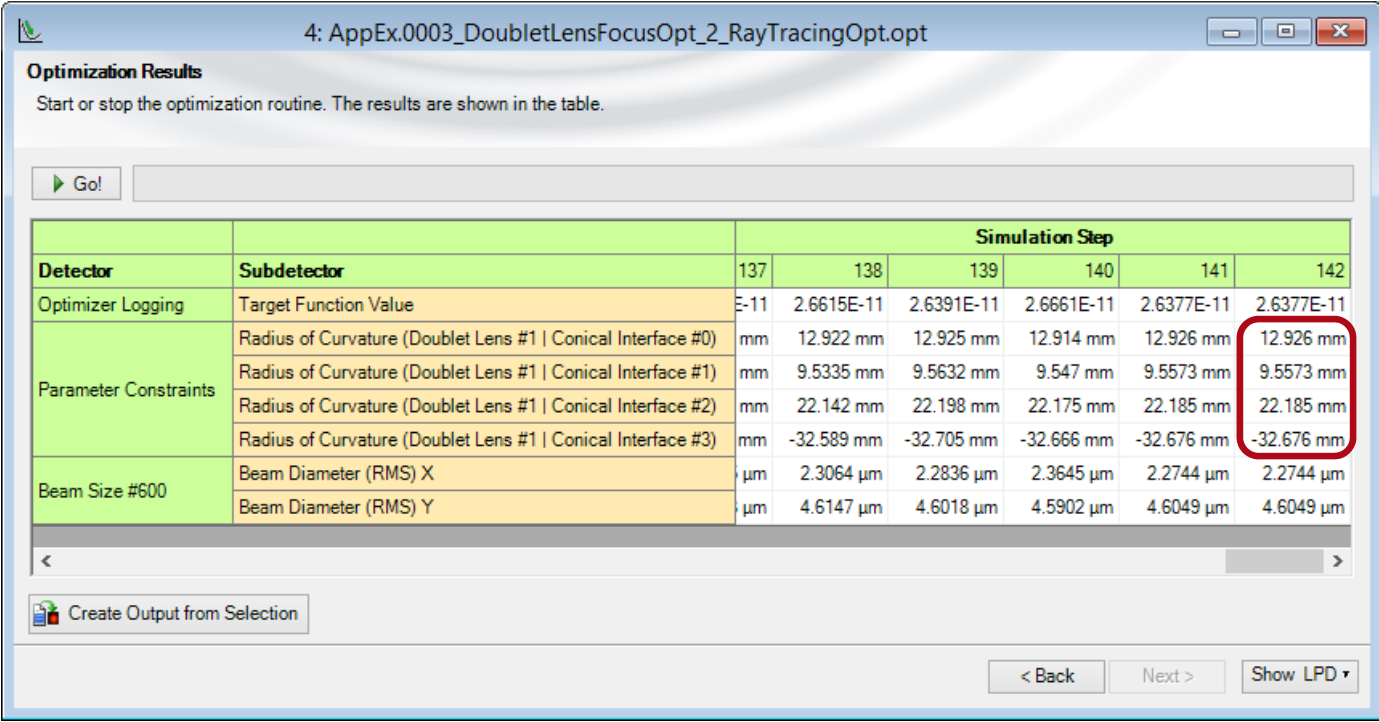
Ray Tracing: Optimization Process

Within 142 optimization steps VirtualLab varied the four surface radii and found a **minimal focus diameter** via ray tracing simulations.



Ray Tracing: Pre-Optimized Focusing Surfaces

VirtualLab lists all parameters and results of the optimization. In the last column the **pre-optimized radii of curvature** of the four surfaces are displayed.



4: AppEx.0003_DoubletLensFocusOpt_2_RayTracingOpt.opt

Optimization Results
Start or stop the optimization routine. The results are shown in the table.

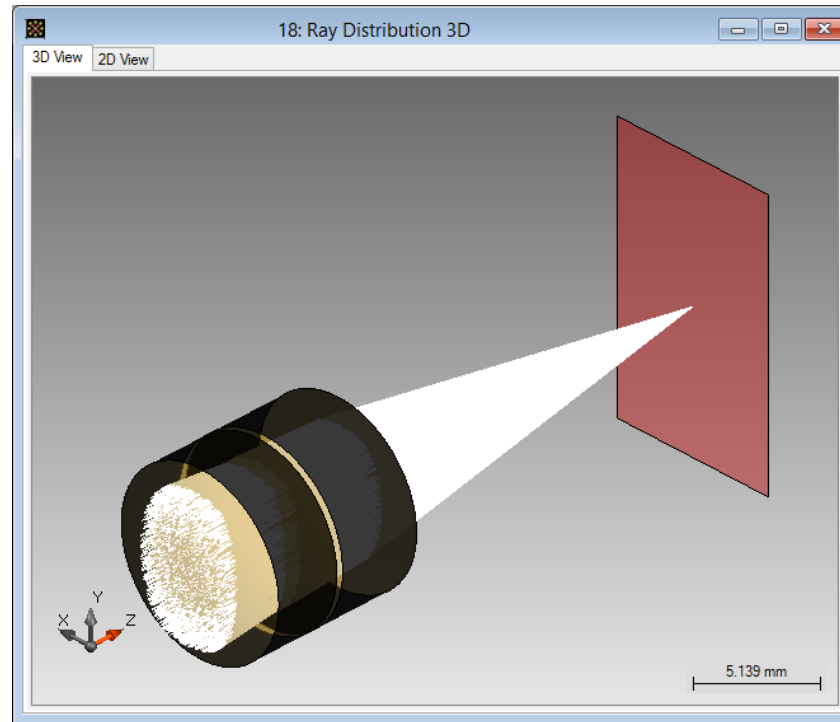
Go!

Detector	Subdetector	Simulation Step					
		137	138	139	140	141	142
Optimizer Logging	Target Function Value	E-11	2.6615E-11	2.6391E-11	2.6661E-11	2.6377E-11	2.6377E-11
Parameter Constraints	Radius of Curvature (Doublet Lens #1 Conical Interface #0)	mm	12.922 mm	12.925 mm	12.914 mm	12.926 mm	12.926 mm
	Radius of Curvature (Doublet Lens #1 Conical Interface #1)	mm	9.5335 mm	9.5632 mm	9.547 mm	9.5573 mm	9.5573 mm
	Radius of Curvature (Doublet Lens #1 Conical Interface #2)	mm	22.142 mm	22.198 mm	22.175 mm	22.185 mm	22.185 mm
	Radius of Curvature (Doublet Lens #1 Conical Interface #3)	mm	-32.589 mm	-32.705 mm	-32.666 mm	-32.676 mm	-32.676 mm
Beam Size #600	Beam Diameter (RMS) X	μm	2.3064 μm	2.2836 μm	2.3645 μm	2.2744 μm	2.2744 μm
	Beam Diameter (RMS) Y	μm	4.6147 μm	4.6018 μm	4.5902 μm	4.6049 μm	4.6049 μm

Create Output from Selection

< Back Next > Show LPD ▾

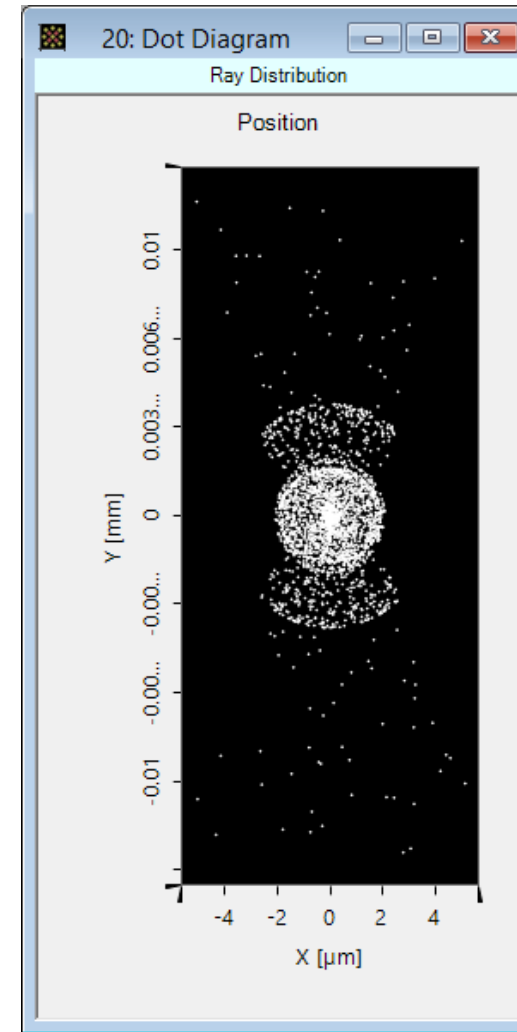
Ray Tracing: 3D Evaluation



3D ray tracing system analysis exhibits expected focusing behavior.

Ray Tracing: Focus Spot Size

- We have used the **beam size detector** to evaluate the spot size during the ray tracing optimization.
- The resulting **beam diameters in X and Y** direction according to the RMS values (referring to the centroid) are:
 $2.27\mu\text{m} \times 4.60\mu\text{m}$ (smaller than the diffraction limit)



Improvement: From Ray to Field Tracing

- Simulations based on **geometric optics cannot evaluate the light distribution realistically where diffraction effects play a major role.**
- This is the case in the **focal region.**
- **Field tracing** simulations **allow** the consideration of **all wave optical effects.**

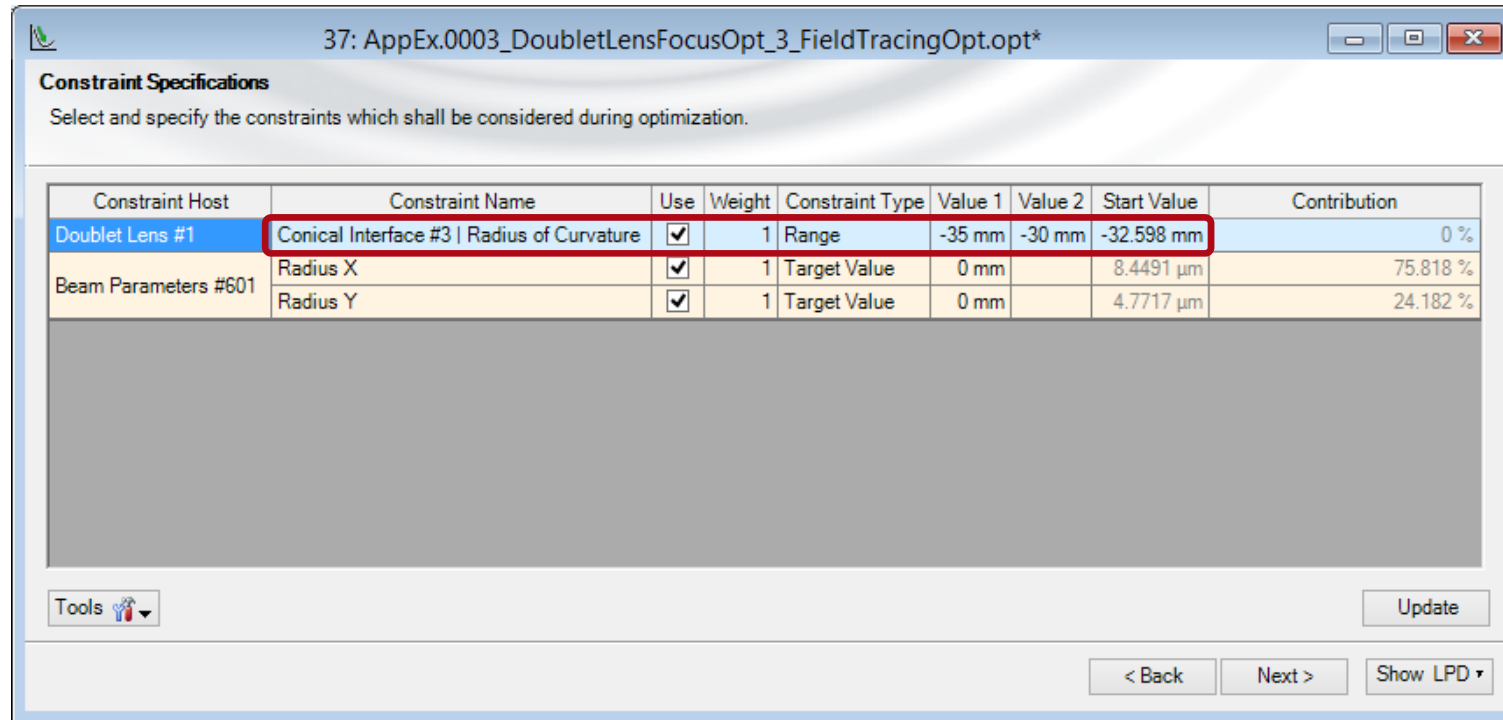
Thus you can
check and improve
your **ray tracing designs** by using **field tracing simulations!**

Field Tracing: Interim Results

- So, to get a more meaningful result, we perform **physical optical field tracing simulations** considering also the **diffraction effects** and apply the **beam parameter detector** which is based on the second momentum theory.
- The field tracing result values „**Waist Distances X × Y**“ already reveal that the optimal focus positions after the ray tracing optimization are not at the desired distance of 20 mm due to diffraction effects.
- Thus we do the **second optimization step** based on **field tracing** and the pre-optimized surface data as initial values.

Parameter	Value & Unit
radius in X x Y	8.57 μm × 5.01 μm
waist distances in X x Y	-40.08 μm × -19.71 μm

Field Tracing: Final-Optimization

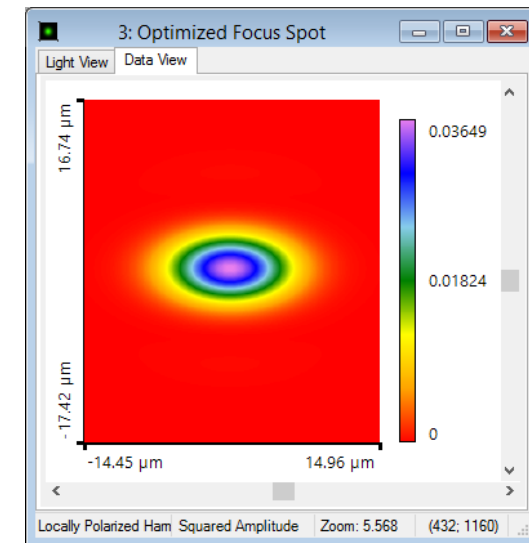


- For a refining optimization step it's not necessary to vary all surfaces. Here we decide only to **modify the last surface** such, that we really get the optimal focus at 20 mm distance.
- Furthermore, this fine tuning requires typically only slight changes, thus we specify a **smaller range for the radius of curvature**.

Field Tracing: Final Results

- By optimizing the last surface we **shifted the beam waists closer to the desired position**. Thus the **focus spot is further decreased**.
- Even for this low NA system field tracing enabled us to improve (decrease) the final **focus spot** radii by:
 $0.12\mu\text{m} \times 0.24\mu\text{m}$ (1.4% \times 4.8%)

Parameter	Value & Unit
radius in X \times Y	$8.45\mu\text{m} \times 4.77\mu\text{m}$
waist distances in X \times Y	$-17.10\mu\text{m} \times 3.51\mu\text{m}$



Result Comparison (1st vs 2nd step) & Radii

Parameter	After Ray Tracing Optimization (1 st Step)	After Field Tracing Optimization (2 nd Step)
radius X	8.57 μm	8.45 μm
radius Y	5.01 μm	4.77 μm
waist distance X	-40.08 μm	-17.10 μm
waist distance Y	-19.71 μm	+3.51 μm

The *Parameter Overview* shows the final radii of curvature of the four conical interfaces, building the lens doublet.

Filter Parameter Table by Name <input type="text" value="radius"/>			
Light Path Element	Category	Parameter	Value
Doublet Lens #1	Conical Interface #0	Radius of Curvature	12.926 mm
	Conical Interface #1	Radius of Curvature	9.5573 mm
	Conical Interface #2	Radius of Curvature	22.185 mm
	Conical Interface #3	Radius of Curvature	-32.598 mm

Summary

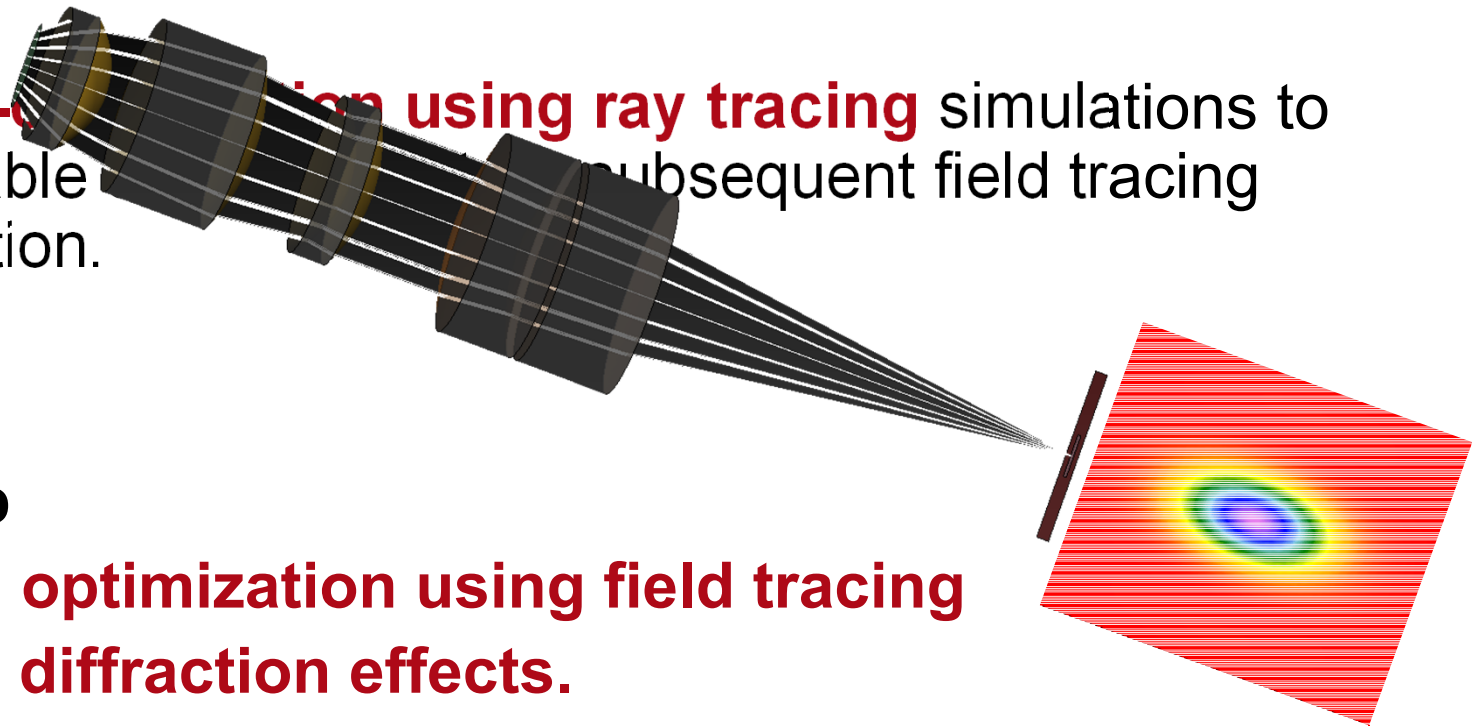
Improving a lens design obtained by ray tracing using an additional optimization step based on **field tracing**.

1st step

Fast **pre-optimization using ray tracing** simulations to find suitable parameters for subsequent field tracing optimization.

2nd step

Refining optimization using field tracing including **diffraction effects**.



Further Readings

Further Readings

- Get Started Videos:
 - [Introduction to the Light Path Diagram](#)
 - [Introduction to the Parameter Run](#)
 - [Introduction to Parametric Optimization](#)